

Pendragon Community Primary School

Long Term Planning – 2015-16: Art and Design

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1		 Sketching/Painting/ Collage – exploring a variety of techniques. 	 Sketching/Painting/ Collage – exploring a variety of techniques. Sculpture – 3D Solar system 	 Sculpture – Animals Printing 		DrawingTextiles
	 To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 					
Year 2	 Using paintings as first hand evidence. 	 Sculpture/3d Artwork (Animals) 	 Sketching/Painting/ Collage – exploring a variety of techniques – Icy landscape scene (collaged using a variety of techniques) 	 Sketching/Painting/ Collage – exploring a variety of techniques – Great Fire of London scene (collaged using a variety of techniques). 	 Sketching/Printing/Sculp ture, pattern – mini- beast artwork / designs. Artist, Artisan and Designer studies (William Morris). 	 Exploring colour, pattern, texture and shape – Indian artwork designs.
Year 3&4	 Cave paintings Painting and drawing inspired by stone age art (multimedia) 	 D&T – making roundhouses and settlements Investigating materials Modelling (clay) 	 Dragon painting (link to Pendragon and mythical creatures)Study and be inspired by a Welsh artist 	Landscapes – mountains, hillsides with houses – Charcoal sketches (outlines) David Barnes – Welsh cottages	 Rainforest collage Sketching of local flora and fauna (link to geography fieldwork – The Haven) 	 Design a new Olympic logo
Year 5&6	Viking ship figure head design drawing and painting	Dying fabric and sewing	Landscapes-extreme weather		Paper sculpture	Pottery
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