



# Pendragon Community Primary School

## Foundation Stage – Long Term Planning

**CURRENTLY REVIEWED HALF TERMLY IN LIGHT OF NEW FRAMEWORK**

### Characteristics of Effective Teaching and Learning

#### Playing and Exploring – Engagement

#### Active Learning – Motivation

#### Creating and Thinking Critically - Thinking

	Autumn 1 What makes our lives wonderful? All About Me	Autumn 2 Who has changed our world? Let's Play	Spring 1 How is life different to that of our ancestors? Homes and Castles	Spring 2 Where will your next adventure take you? We're going on a journey	Summer 1 What makes our planet so amazing? Let it Grow	Summer 2 What makes our planet so amazing? Amazing Animals
PSED	<ul style="list-style-type: none"> <li>Following rules and school expectations</li> <li>School motto REACH- Respect, Effort, Achieve, Challenge               <ul style="list-style-type: none"> <li>Turn taking and sharing</li> <li>Playing with others</li> <li>Making new friends</li> </ul> </li> <li>Developing independence               <ul style="list-style-type: none"> <li>Resolving conflict</li> </ul> </li> <li>Expressing own and others feelings and emotions</li> </ul>				<ul style="list-style-type: none"> <li>Moving on – new beginnings</li> <li>Transition into Year 1 story time and free flow</li> <li>Describing self – likes/dislikes, strengths, areas of development</li> </ul>	
	All about me Beginning and belonging including My Family	My Friends My Emotions	Identities and diversity	Citizenship – Me and My World Keeping Safe	Healthy Lifestyles My Body and Growing Up Keeping safe	



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Physical Dev	<b>Fine motor skills</b> <ul style="list-style-type: none"> <li>Large tweezers, pincer grip using large 3d objects such as cubes, corks and pom poms, threading large holes</li> <li>Malleable - Play dough - application of pressure</li> <li>Scissor skills – snipping, cutting along straight lines</li> <li>Cooking – stirring and pouring</li> <li>Exploration of various tools – chunky paint brush, long handled. Large nib/chunky pens</li> <li>Mark making – lines and simple shapes.</li> <li>Language left to right, up and down, over the top, back around</li> </ul> <b>Gross motor skills</b> <ul style="list-style-type: none"> <li>Travelling in different ways walking, running, marching, jumping</li> <li>Cambs Scheme Games Fundamentals 1 Beanbag work</li> <li>Long ribbons/scarves – large arm movements</li> </ul>	<b>Fine Motor skills</b> <ul style="list-style-type: none"> <li>Small tweezers, pincer grip using small 3d objects such as foam shapes, buttons, marbles, threading small holes</li> <li>Malleable - Play dough - application of pressure, moulding</li> <li>Scissor skills – cutting along &amp; around basic shapes</li> <li>Cooking – mixing, stirring, moulding dough</li> <li>Exploration of various tools – medium paint brush, short handled. Large nib/chunky pens</li> <li>Using tools with greater control</li> <li>Use of dominant hand/pencil grip</li> <li>Begin to attempt cursive formation – sensory</li> </ul> <b>Gross motor skills</b> <ul style="list-style-type: none"> <li>Travelling in different ways plus hopping, skipping</li> <li>Cambs scheme Games Fundamentals Unit 1 large ball skills</li> <li>Cambs Dance – On Parade</li> </ul>	<b>Fine Motor skills</b> <ul style="list-style-type: none"> <li>Pincer grip using 2d objects such as sequins and flat shapes, threading small holes</li> <li>Malleable – foam dough. Application of pressure moulding into shapes</li> <li>Scissor skills – cutting card and materials other than paper</li> <li>Cooking – rolling, kneading and flattening, grating</li> <li>Exploration of various tools – short handled brushes. Large nib/chunky and finer pens</li> <li>Developing control in letter formation using pens and pencils</li> <li>Use of dominant hand/pencil grip – tripod grip</li> </ul> <b>Gross Motor Skills</b> <ul style="list-style-type: none"> <li>Travelling in different ways plus hopping, skipping</li> <li>Cambs scheme Gym Fun Gum Shapes</li> <li>Medieval dance – line &amp; circle dance. Application of skipping and side stepping.</li> </ul>	<b>Fine Motor Skills</b> <ul style="list-style-type: none"> <li>Pincer grip using small objects such as nuts and bolts</li> <li>Twisting and turning actions to open and close</li> <li>Malleable – foam dough &amp; kinetic sand. Application of pressure moulding into shapes</li> <li>Scissor skills – more accuracy shown in cutting a variety of materials</li> <li>Cooking – spreading and cutting soft foods</li> <li>Use of dominant hand/pencil grip – tripod grip</li> <li>Continue to develop accuracy in letter formation</li> </ul> <b>Gross Motor Skills</b> <ul style="list-style-type: none"> <li>Cambs scheme Games Fundamentals Unit 1 small ball skills and rackets</li> <li>Cambs scheme Gym Fun Gum Shapes using large indoor equipment</li> <li>Large obstacle building</li> </ul>	<b>Fine Motor Skills</b> <ul style="list-style-type: none"> <li>Pincer group using needles to thread and weave</li> <li>Malleable – plasticene moulding into shapes ie fruit and vegetables</li> <li>Cooking – using a knife and peeler</li> <li>Using pencils to sketch and draw with increased accuracy and detail</li> <li>Build fluency in letter formation including capital letters</li> <li>Making healthy food choices</li> </ul> <b>Gross Motor Skills</b> <ul style="list-style-type: none"> <li>Cambs scheme Gym Fun Gum Shapes using large indoor equipment</li> <li>Target games – beanbag, small balls, quoits and hoops</li> <li>Dance – BBC Time to Move Fruit and Veg combining a sequence of movements</li> </ul>	<b>Fine Motor Skills</b> <ul style="list-style-type: none"> <li>Stretching finger and hands activities including cats cradle, wrapping and untying, elastic bands on animals</li> <li>Malleable – plasticene moulding into shapes ie animals</li> <li>Cooking – whisking</li> <li>Using pencils to sketch and draw with increased accuracy and detail</li> <li>Build fluency in letter formation including capital letters</li> <li>Making healthy food choices</li> </ul> <b>Gross Motor Skills</b> <ul style="list-style-type: none"> <li>Team games – relay using all skills learned throughout the year</li> <li>Large Gym Equipment – bench work, tables, wall bars</li> </ul>



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Com & Lang	<ul style="list-style-type: none"> <li>Sing familiar songs and rhymes</li> <li>Learn new songs and rhymes</li> <li>Learn and use new vocabulary</li> <li>Engage in story time</li> <li>Share All about me box</li> <li>Explore basic skills of listening</li> <li>Express ideas – talking in sentences</li> <li>Follow instructions</li> <li>Talk about own experiences</li> <li>Hold a conversation</li> <li>Talk about books and rhymes</li> </ul>	<ul style="list-style-type: none"> <li>Sing familiar songs and rhymes</li> <li>Learn new songs and rhymes</li> <li>Learn and use new vocabulary</li> <li>Engage in story time</li> <li>Listen to others and respond</li> <li>Engage in story time</li> <li>Talk in sentences</li> <li>Talk about stories – building understanding</li> <li>Talk about favourite toy</li> <li>Describe toys</li> <li>Follow instructions</li> <li>Talk about past events</li> </ul>	<ul style="list-style-type: none"> <li>Sing familiar songs and rhymes</li> <li>Learn new songs and rhymes</li> <li>My Pet poem</li> <li>Learn and use new vocabulary</li> <li>Engage in story time</li> <li>Ask questions in response to what others are saying</li> <li>Use language to imagine and recreate roles</li> <li>Express ideas by extending their sentences</li> <li>Use a range of connectives when talking</li> <li>Retell known stories</li> </ul>	<ul style="list-style-type: none"> <li>Sing familiar songs and rhymes</li> <li>Learn new songs and rhymes</li> <li>Transport poetry</li> <li>Learn and use new vocabulary</li> <li>Engage in story time</li> <li>Ask questions to find out more</li> <li>Describe story settings, events and characters</li> <li>Retell known stories</li> <li>Respond to stories and events</li> <li>Talk about past events</li> <li>Describe events in some detail</li> </ul>	<ul style="list-style-type: none"> <li>Sing familiar songs and rhymes</li> <li>Learn new songs and rhymes</li> <li>Poetry about growing</li> <li>Learn and use new vocabulary</li> <li>Engage in story time</li> <li>Answering how and why questions</li> <li>Follow a story, the retell using increased detail</li> <li>Extend vocabulary</li> <li>Use talk to organise and sequence events</li> </ul>	<ul style="list-style-type: none"> <li>Sing familiar songs and rhymes</li> <li>Learn new songs and rhymes</li> <li>Animal poems</li> <li>Learn and use new vocabulary</li> <li>Engage in story time</li> <li>Answer how and why questions</li> <li>Describe story setting, events, characters</li> <li>Talking about past events</li> <li>Making up own stories</li> </ul>



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Literacy	<ul style="list-style-type: none"> <li>StoryTime Phonics</li> <li>Oral blending</li> <li>Hear and identify initial phonemes</li> <li>Letters and sounds phase 2</li> <li>Blend to read</li> <li>Phase 2 sight words</li> <li>Recognise own name</li> <li>Print all around us</li> <li>Favourite authors</li> </ul>	<ul style="list-style-type: none"> <li>StoryTime Phonics</li> <li>Oral blending</li> <li>Hear and identify initial and final phonemes</li> <li>Letters and sounds phase 2/3</li> <li>Blend to read</li> <li>Phase 2/3 sight words</li> <li>Kipper's Toy Box</li> <li>The Toymaker</li> <li>Dogger</li> <li>Old Bear</li> <li>Write own name</li> <li>Segment to spell cvc words</li> <li>GPC when writing</li> <li>Write labels</li> <li>Write a list</li> </ul>	<ul style="list-style-type: none"> <li>StoryTime Phonics</li> <li>Oral blending</li> <li>Letters and sounds phase 3</li> <li>Phase 3 sight words</li> <li>Poetry – The Pet</li> <li>George and the dragon</li> <li>Non-fiction – Castle life</li> <li>Segment to spell cvc words including phase 2 and 3</li> <li>GPC when writing</li> <li>Write labels</li> <li>Write a list</li> <li>Introduce adjectives</li> <li>Introduce simple sentence writing</li> </ul>	<ul style="list-style-type: none"> <li>StoryTime phonics</li> <li>Oral blending</li> <li>Letters and sounds phase 3/4</li> <li>Phase 3/4 sight words</li> <li>We're going a bear hunt</li> <li>Bear on a bike</li> <li>Transport poems</li> <li>Use adjectives with increasing confidence</li> <li>Begin to write a simple sentence</li> <li>Write a recount</li> <li>Poetry – write own based on familiar rhymes</li> </ul>	<ul style="list-style-type: none"> <li>StoryTime phonics</li> <li>Oral blending</li> <li>Letters and sounds phase 4</li> <li>Phase 4 sight words</li> <li>Jasper's Beanstalk</li> <li>Handa's Surprise</li> <li>Oliver's vegetables</li> <li>Non-fiction - How to grow a flower</li> <li>Develop awareness of story structure</li> <li>Develop sentence writing including the use of a sentence checklist</li> <li>Recall story events through simple sentences</li> <li>Write instructions</li> </ul>	<ul style="list-style-type: none"> <li>Consolidate phases 3 and 4 through reading and writing</li> <li>Handa's Surprise</li> <li>Wild by Emily Hughes</li> <li>Non-fiction Little book of big Reptiles</li> <li>Creepy Crawlies</li> <li>Features of Non Fiction</li> <li>Further develop sentence writing</li> <li>Use awareness of story structure to write own short story based on the structure of Handa</li> <li>Write a recount</li> <li>Write information about animals</li> </ul>



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Maths	<ul style="list-style-type: none"> <li>KIRFs counting 0 to 5 then 10</li> <li>Principles of counting: oral counting, one-one correspondence, abstract, cardinal value. All to 5 then 10.</li> <li>Number recognition to 5. Matching numeral to cardinal value.</li> <li>Number sense 1, 2, 3 – Three Little Pigs, Goldilocks, three Billy Goats Gruff</li> <li>Subitising to 3 using objects and visuals</li> <li>Introduce Numicon</li> <li>Dotty patterns – discussing and making own</li> <li>Dice games for subitising to 3</li> <li>Dominoes for number bonds to 3 including doubles</li> <li>Money 1p, 2p</li> <li>Addition and subtraction facts to 3</li> </ul>	<ul style="list-style-type: none"> <li>KIRFs counting 0 to 10 and beyond</li> <li>Principles of counting: oral counting, one-one correspondence, abstract, cardinal value to 10.</li> <li>Number recognition to 5. Matching numeral to cardinal value.</li> <li>Number sense 4 – Witches Four, Pete and his four Groovy buttons</li> <li>Subitising to 4</li> <li>Numicon up to 4</li> <li>Continue to explore dotty patterns</li> <li>Dice games for subitising to 4</li> <li>Dominoes for number bonds to 4 including doubles</li> <li>Money 1p, 2p</li> <li>Addition and subtraction up to 4</li> <li>Introduce whole/part model</li> <li>3d and 2d shapes and their properties</li> <li>AB patterns</li> </ul>	<ul style="list-style-type: none"> <li>KIRFs securing number bonds to 4</li> <li>Principles of counting: stable order to 20, one-one correspondence, to 10, abstract</li> <li>Number recognition to 15. Matching numeral to cardinal value to 10.</li> <li>Number sense 5 – Room on a Broom, Squash and squeeze</li> <li>Subitising to 5</li> <li>Numicon up to 5</li> <li>Continue to explore dotty patterns</li> <li>Dice games for subitising to 5 including facts</li> <li>Dominoes for number bonds to 5</li> <li>Fives Frames for exploring 5</li> <li>Money 1p, 2p, 5p</li> <li>Addition and subtraction up to 5</li> <li>Consolidate 3d and 2d shape</li> <li>AB, ABB pattern</li> </ul>	<ul style="list-style-type: none"> <li>KIRFs securing number bonds to 5</li> <li>Principles of counting: stable order to 20, one-one correspondence to 10, abstract</li> <li>Number recognition to 15. Matching numeral to cardinal value to 10. Ordering to 10.</li> <li>Number sense 6 – Six Dinner Sid</li> <li>Subitising to 6</li> <li>Numicon up to 6</li> <li>Continue to explore dotty patterns</li> <li>Dice games for subitising to 6 including facts</li> <li>Dominoes for number bonds to 6</li> <li>Tens Frames for exploring 6</li> <li>Whole/part model</li> <li>Money 1p, 2p, 5p</li> <li>Directional language – including beebots</li> <li>Pictograms</li> <li>ABB, ABC patterns – breaking and fixing</li> </ul>	<ul style="list-style-type: none"> <li>KIRFs number patterns including odd and even (Simon Sock), sharing amounts equally, double facts, counting in 2s and 10s</li> <li>Principles of counting: stable order beyond 20</li> <li>Number recognition to 20. Ordering to 15.</li> <li>Number sense 7 &amp; 8 – books link to Lit</li> <li>Subitising to 6</li> <li>Numicon up to 8</li> <li>Continue to explore dotty patterns</li> <li>Tens Frames for exploring to 8</li> <li>Whole/part model to explore up to 8</li> <li>Money 1p, 2p, 5p</li> <li>Measure – length, mass and capacity</li> <li>Time – days of the week</li> <li>Consolidate 3d and 2d shape. Shapes inside shapes.</li> </ul>	<ul style="list-style-type: none"> <li>KIRFs number patterns including odd and even (Simon Sock), sharing amounts equally, double facts, counting in 2s and 10s</li> <li>Principles of counting: stable order beyond 20</li> <li>Number recognition to 20. Ordering.</li> <li>Number sense 9, 10</li> <li>Numicon up to 8</li> <li>Continue to explore dotty patterns</li> <li>Tens Frames for exploring to 10</li> <li>Whole/part model to explore up to 10</li> <li>Money 1p, 2p, 5p, 10p</li> <li>Time – o'clock and half past on an analogue clock</li> <li>Sorting and classifying including simple Carroll diagrams</li> </ul>





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Und. the World	<ul style="list-style-type: none"> <li>Explore similarities and differences</li> <li>Likes and dislikes</li> <li>All about me boxes</li> <li>Our family</li> <li>Celebrations within our family including birthdays</li> <li>Our senses</li> <li>Identify the four seasons, which season our birthday is in</li> <li>Early signs of Autumn</li> <li>Explore the work of artists Jackson Pollock and Kandinsky</li> </ul>	<ul style="list-style-type: none"> <li>Explore similarities and differences</li> <li>Toys old and new</li> <li>How toys work</li> <li>Identify different materials</li> <li>Changes from baby to infant</li> <li>History of the Teddy bear</li> <li>Seasons – further signs of Autumn, clothing</li> <li>Autumn festivals/celebrations Bonfire Night, Guy Fawkes, Hindu Diwali, Halloween</li> <li>Torches to explore light</li> <li>What is Christianity?</li> <li>The story of the First Christmas</li> <li>Explore the work of Piet Mondrian (maths)</li> </ul>	<ul style="list-style-type: none"> <li>Explore similarities and differences</li> <li>Own houses and homes</li> <li>Village walk – house types</li> <li>Homes – now and then</li> <li>Who invented electricity?</li> <li>Castles and their features inc within the UK. Interior and exterior</li> <li>Kings &amp; Queens –The Queen of England</li> <li>Royal banquet day</li> <li>Seasons – signs of Winter, clothing, hibernation</li> <li>Further explore Christianity</li> <li>The Easter Story</li> <li>Introduction to Judaism – meet a Jewish family inside their home (BBC)</li> </ul>	<ul style="list-style-type: none"> <li>Explore similarities and differences</li> <li>Planet Earth – explore a globe and world maps</li> <li>Journeys we have taken including local and wider</li> <li>Map work – drawing own and following</li> <li>Orienteering in the Haven and village – physical and human features including the church</li> <li>Ferry Meadows – orienteering activities</li> <li>Forms of transport</li> <li>Explorer Christopher Columbus</li> <li>Seasons – signs of Spring, clothing</li> <li>Christian Parable of the Foolish and wise man</li> <li>Introduction to Islam – A trip to Mecca</li> </ul>	<ul style="list-style-type: none"> <li>Explore similarities and differences</li> <li>Growing plants including own bean and taking care of these</li> <li>Explore different fruits and vegetables</li> <li>Where in the world does fruit and vegetable come from?</li> <li>Locate countries on a globe – food from around the world</li> <li>Compare and contrast Papworth to Africa</li> <li>Observing nature and plant growth in the outdoor area and surrounding areas</li> <li>Seasons – further explore signs of Spring, clothing, new life</li> </ul>	<ul style="list-style-type: none"> <li>Explore similarities and differences</li> <li>Animal groups</li> <li>Animal habitats</li> <li>Visit a Wildlife Park</li> <li>Naming animals, habitat, what they eat, what they do, how they move</li> <li>Animals from around the world</li> <li>Visit the Haven to observe nature and animals</li> <li>Mini beast hunting</li> <li>Seasons – Summer, signs of, clothing</li> <li>Christianity - Noah</li> <li>Recap religion of Islam</li> <li>Islamic story The prophet and the ants and the carrying camels</li> </ul>



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Expressive Arts & Design	<ul style="list-style-type: none"> <li>Singing nursery rhymes and songs</li> <li>Small world play</li> <li>Role play – home corner</li> <li>Tap rhythms - syllables in words</li> <li>Listen to different sounds, making sounds using voice and body parts</li> <li>Make own musical instruments</li> <li>Explore colour, line and shape through – Pollock &amp; Kandinsky</li> <li>Exploring textures of paint, gloop, water and flour</li> <li>Using different media to create marks – spots, dots, lines, curved, straight</li> <li>Making shapes using body, ribbons and scarves</li> <li>Draw using basic shapes</li> </ul>	<ul style="list-style-type: none"> <li>Singing nursery rhymes and songs</li> <li>Small world play</li> <li>Role play – Toy shop, Nativity</li> <li>Christmas production songs and performance</li> <li>Perform songs with suggested actions</li> <li>Name instruments</li> <li>Explores playing different instruments – soft and loud, fast and slow</li> <li>Make a cup and ball</li> <li>Make split pin toys/puppets/soldiers</li> <li>Manipulate materials to make a rocket – cylinder and cone</li> <li>Paint a picture of favourite toy using ready mix paint</li> <li>Sketch a toy – introduce basic outline then inside detail</li> </ul>	<ul style="list-style-type: none"> <li>Singing nursery rhymes and songs</li> <li>Small world play</li> <li>Role play – Pet Shop, Castle</li> <li>Listening and responding to medieval music</li> <li>Explore instruments played in medieval music including pitch</li> <li>Learning Medieval dances</li> <li>Paper plate dragons</li> <li>Cylindrical knights and royal figures</li> <li>Junk model castle</li> <li>Come dressed for banquet day</li> <li>Tasting foods prepared in cooking</li> <li>Use a range of marks, lines and shapes to create own design on a paper shield</li> <li>Copy pattern onto a clay shield</li> </ul>	<ul style="list-style-type: none"> <li>Singing nursery rhymes and songs</li> <li>Small world play</li> <li>Role play – Bear Hunt tuft spot, train, aeroplane</li> <li>Listening and responding to music from other countries</li> <li>Move to different types of music</li> <li>Traditional dances from around the world – watch and respond</li> <li>Exploring textures – mud, water, sand, gravel and grass</li> <li>Bear hunt collage – manipulate different materials to create different effects</li> <li>Design and make a junk model vehicle</li> <li>Construct different vehicles using a range of materials (large &amp; small)</li> </ul>	<ul style="list-style-type: none"> <li>Singing nursery rhymes and songs</li> <li>Small world play</li> <li>Role play – fruit and vegetable shop</li> <li>Explore Djembes – copy a beat, make own beats</li> <li>Explore other musical instruments – playing beats</li> <li>Explore African music and watch dancing - respond</li> <li>Observational drawings – plant outlines</li> <li>African art and materials – sketching own using repeating patterns</li> <li>Using pastels and chalk to create pictures of plants</li> <li>Make a green house</li> <li>Colour mixing using powder paint</li> </ul>	<ul style="list-style-type: none"> <li>Singing nursery rhymes and songs</li> <li>Small world play</li> <li>Role play – explorers forest/jungle</li> <li>Listening and responding to music, make comparisons, giving opinions (rainforest, under the sea, seaside)</li> <li>Paint favourite animal, mixing own colours using ready mix</li> <li>Observational drawings of animals including mini beasts – adding pattern and shading</li> <li>Making mini beasts using natural objects</li> <li>Making a clay animal or mini beast</li> <li>Paper plate animals, combining materials</li> </ul>